# DAN SAMS

*Full Stack Designer*

## EDUCATION

**First Class Honours BSC Multimedia Technology & Design**
University of Kent
*2010 - 2014*

**HND Music Practise**
Mid Kent College
*2006 - 2008*

**Chatham Grammar
11 GCSEs inc Math, Sci & Eng**
*1998 - 2004*

## SKILLS

Adobe Photoshop CC

Adobe Illustrator CC

Adobe Indesign CC

Adobe After Effects CC

Adobe Premiere Pro CC

Adobe Media Encoder CC

Sketch

HTML 5

CSS 3

Bootstrap

SASS

## CONTACT

**Phone**
07984 720 906

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contact@dansams.co.uk

**Website**
www.dansams.co.uk

## PROFILE

An enthusiastic, diligent full stack designer that specialises in motion, web and graphic design. I have the ability to be able to quickly understand client requirements and then come up with logical solutions. I am always eager to take on new challenges in order to progress my career even further. Ultimately, I love to make things come to life through interesting concepts, awesome storytelling and beautiful aesthetics.

## EXPERIENCE

**Designer : DueDil**
*(Mar 2017 - Present)*

I take the lead of the DueDil brand, taking it to new places as well as ensuring consistency across the board. I design and code the marketing website, any landing pages and emails. Video and motion work is produced and I also communicate effectively with external agencies who work with our brand. Any events that require design along with any collateral go through myself also.

**Designer : Playtech**
*(Sep 2015 - Dec 2016)*

This role involved working with major brands such as DC, Warner Bros and Ace Ventura. Tasks included motion graphics and video editing to produce cutting edge game trailers and videos for big events, HTML5 banner design, web design, image editing and print work varying from large wall displays to small flyers. I worked with one other designer and together we communicated effectively to produce the best quality work possible with the time and resources given.

**Junior Digital Designer : Live Nation**
*(Feb 2015 - Sep 2015)*

Web banners, email templates, homepage takeovers and videos were created for various artists, adhering to strict branding guidelines at all times. I worked very closely with my Senior; communication and organisational skills were key so all deadlines were met with high standards.

**Junior Localisation Developer & Designer : Ash Gaming**
*(2012 - 2014)*

Worked within Adobe Flash Professional to localise many games; any design or development bugs related to localisation were my responsibility.

**References available upon request.**